# Fast distributed approximation in planar graphs 

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## Model of computation

distributed, message passing, synchronous (known sa LOCAL in D. Peleg book "Distributed Computing...") communication graph: planar

## Our problems

basic graph problems: MWIS, MIS, MDS
deterministic ( $1 \pm \epsilon$ )-approximation algorithms in $O\left(\right.$ log $\left.^{*} n\right)$ time (number of rounds)
randomized ( $1 \pm \epsilon$ )-approximation algorithm in $O$ (1) time for MIS
some lower bound

## Main tool for deterministic approx.: clusters


clusters: partiton of $V(G)$ into disjoint sets $V_{1}, \ldots, V_{k}$ each $G\left[V_{i}\right]$ is connected and has constant diameter
edge weight function $\omega: E(G) \rightarrow R^{+}$
we can compute clusters s.t.: weight of connectors $<\epsilon \omega(E(G))$, for constant $\epsilon>0$, in time $O\left(\right.$ log $\left.^{*} n\right)$, deterministically $\ldots$

Input: planar graph $G$, weights on edges $\omega$
Output: clusters with weight of connectors $<\epsilon \omega(E(G))$
definition a directed graph $F$ with max-out-degree $=1$
is called a pseudo forest

1. Each vertex $v \in V(G)$ puts outgoing arrow on the heaviest $\{v, u\}$ (we get pseudo forest $F$ s.t. $\omega(E(F))>\frac{1}{6} \omega(E(G))$ )
2. We compute 3-vertex-coloring of $F$ using $C V$ algorithm, in $O\left(\log ^{*} n\right)$ time
3. Each vertex $v \in V(F)$, in parallel:
(a) if $\operatorname{color}(v)=1$ then $v$ marks all incoming edges or outgoing edge (whatever is heavier)
(b) if $\operatorname{color}(v)=2$ then $v$ marks all incoming edges to color 3 or outgoing edge to color 3 (whatever is heavier)

Let $Q_{i}$ be a connected component of the graph induced by marked edges in $F$ : $\operatorname{diam}\left(Q_{i}\right)<10$

can not be both marked ...
4. In each $Q_{i}$ find disjoint stars of weight $>\frac{1}{2} \omega\left(E\left(Q_{i}\right)\right)$

We have disjoint stars of weight $>\frac{1}{24} \omega(E(G)) \ldots$
Iterate $\log \left(\frac{1}{\epsilon}\right) / \log \left(\frac{24}{23}\right)$ times:

1. Call the above procedure
2. Contract stars to vertices and recompute weights of edges (must be $=$ the sum of weight of edges between stars)

The algorithm works in $O\left(\log ^{*} n\right)$, for arbitrary initial weight of edges.

## How to ( $1-\epsilon$ )-aproximate MWIS

We have a planar graph $G$ with weights on vertices $\omega: V(G) \rightarrow R^{+}$

1. Define $\omega(\{u, v\}):=\min (\omega(u), \omega(v))$
2. Compute clusters with weight of connectors $<\epsilon \omega(E(G))$
3. In each cluster compute (optimal) MWIS
4. In case of errors on connectors: remove from the solution the vertex of smaller weight.

We know that $\omega(\operatorname{MWIS}(G))>\frac{1}{4} \omega(V(G))$ and $\omega(E(G))<3 \omega(V(G))$ therefore vertices removed in (4) are meaningless ...


## How to $(1+\epsilon)$-aproximate MDS

$G$ - planar (unweighted) graph...

1. Find const approximation of MDS $D$ in graph $G$ using Lenzen, Oswald, Wattenhofer, "What Can Be Approximated Locally?" (SPAA 2008)
2. For $D=\left\{v_{1}, \ldots, v_{k}\right\}$ build small clusters $\left\{W_{1}, \ldots, W_{k}\right\}$ in natural way.
3. Contract each $W_{i}$ to a single vertex to get graph $H$, and assing $\omega(e):=1$ for all $e \in E(H)$.
4. Compute clusters in $H$ s.t. the number of connectors is $<\epsilon E(H)$ (also the number of border vertices in clusters is $<O(\epsilon) V(H)$ ).
5. Return to input graph $G$ with big clusters (composed of small clusters) and compute (optimal) MDS $D_{i}$ in each big clusters $C_{i}$.

Why the solution $\left(\cup_{i}\left|D_{i}\right|\right)$ is close to optimal?
Let $D^{*}=\operatorname{MDS}(G)$, and look at single cluster $C_{i} \ldots$

$$
\left|C_{i} \cap D^{*} \cup B_{i}\right| \geq\left|D_{i}\right|
$$

where $B_{i}$ is a set of leaders of all small border clusters in $C_{i}$

$$
\left|D^{*}\right|+\sum_{i}\left|B_{i}\right| \geq \sum_{i}\left|D_{i}\right|
$$

and $\sum_{i}\left|B_{i}\right|<\epsilon|V(H)|,|V(H)|<$ const $|\operatorname{MDS}(G)|$.


## How to ( $1-\epsilon$ )-aproximate MIS in constant time with high probability

1. Remove all vertices of degree $>O(1) / \epsilon$
2. In subgraph induced by vertices of degree $\leq 9$ compute independent set $I$ in two rounds:

- each vertex $v$ :
(a) marks itself with probability $1 / 2$
(b) unmarks itself if there is a marked neighbour
$|I|>|G| /\left(2^{9+2}\left(9^{2}+1\right)\right)$ with high probability $\ldots$

3. Remove $I$ and repeat that process $M$ times to get sets $I_{1}, \ldots, I_{M}$. ( $M$ is a constant).
4. Each vertex of $I_{i}$ puts arrow on the heaviest of its 9 edges to $\cup_{j>i} I_{j}$. We have a set of rooted trees of diameter $2 M \ldots$

- We have disjoint subgraphs, with constant number of edges(!), containing constant fraction of $E(G)$, with high probability.
- We can contract them, (re)compute weight of edges, and repeat this process to get clusters and to approximate (unweighted) MIS problem.



## Lower bounds

$C$ - a cycle on $n$ vertices.
We can prove that any algorithm working in time $T$ on $C$ can compute independent set of size at most $O\left(\frac{n}{\log ^{(2 T)} n}\right)$.
$==>$ const approximation of MIS in $C$ can not be done in constant time
$==>$ it is not possible to compute better than 5-approximation of MDS in planar graphs, in constant time

Proof: Build the following graph $G$ from a cycle $C \ldots$.


Let $D$ be $(5-\epsilon)$-approx of MDS in $G$
and lets define $D_{i}=\left\{v \in D: \operatorname{deg}_{C[D]}(v)=i\right\}$.
We can construct an independent set $I$ in $C$ in the folowing way:

1. $I:=D_{0}$
2. add to $I$ one of each $D_{1}-D_{1}$ pair
3. add to $I$ all $D_{1}$ vertices that have a neighbor from $D_{2}$
$I$ is an independent set in $C \ldots$
$|\operatorname{MDS}(G)|=\frac{n}{5}$
$4\left|D_{0}\right|+3\left|D_{1}\right| \geq n-|D|$
$|D|<(5-\epsilon) \operatorname{MDS}(G)=\left(1-\frac{\epsilon}{5}\right) n$
$|I| \geq\left|D_{0}\right|+\frac{\left|D_{1}\right|}{2} \geq \frac{\epsilon n}{30}$
$I$ is a const approximation of MIS in $C$, which can not be approximated in constant time ...
